

























Cannonvale Learning & Lifestyle  
Customer Copy

**Program: April – June 2025**

	Monday	Tuesday	Wednesday	Thursday	Friday
<b>9am-10am</b>	<b>Morning group sessions and Morning Tea: Monday morning weekend share, Group topic of the month – Easy read/Thrive modules discussion &amp; monthly customer meeting</b>				
<b>Session 1 10am-12noon</b>	 Cooking Program Lunch <u>Garden to plate</u>    <b>THRIVE</b> Subject: Literacy and numeracy games Hand writing skills – (non cooking group)	 Sailability (Full Day) Fortnightly  <i>On the off-sailing day:</i>    Thrive modules <ul style="list-style-type: none"> <li>- Relationships</li> <li>- Smart board learning games</li> </ul>	 Volunteering in the community – Eco Barge or cleaning up the parks, beaches to assist this program.    <b>THRIVE</b> Relationships – cont...	 Cooking Program   Cooking – working on individual goals	 <ul style="list-style-type: none"> <li>- Lawn Bowls on the green</li> <li>- Fishing</li> </ul>   Arts and Crafts project <ul style="list-style-type: none"> <li>- Mosaic</li> <li>- Painting</li> <li>- Drawing/ Colouring</li> <li>- Diamond Art</li> </ul>
<b>12pm-1pm</b>	<b>Lunch</b>	<b>Lunch</b>	<b>Lunch</b>	<b>Lunch</b>	<b>Lunch</b>
<b>Session 2 1pm-3pm</b>	 <b>Thrive – cooking preperation -around the world</b>    <b>L&amp;L gardening</b> <ul style="list-style-type: none"> <li>- Watering</li> <li>- Potting</li> <li>- Sensory time in tranquil garden</li> </ul>   Other activity options for our customers are: -Wii sport / just dance Virtual reality -3D printing -Robotics -Craft Projects	 Sailability (continued f/n)    BBQ/Exercise: <ul style="list-style-type: none"> <li>- Swimming</li> <li>- Bush walks</li> <li>- Golf</li> <li>- Basketball</li> </ul>   Other activity options for our customers are: -Wii sport/just dance Virtual reality -3D printing -Robotics - Craft Projects	 Community access: <ul style="list-style-type: none"> <li>- Op shops</li> <li>- Garden centres</li> </ul>   <b>L&amp;L gardening</b> <ul style="list-style-type: none"> <li>- Watering</li> <li>- Potting</li> <li>- Sensory time in tranquil garden</li> </ul>   Other activity options for our customers are: -Wii sport/just dance Virtual reality -3D printing - Robotics -Craft projects	 <b>THRIVE</b>  Cooking, bugeting and finances   Other activity options for our customers are: -Wii sport/just dance - Virtual reality -3D printing -Robotics - Craft projects	 <b>THRIVE</b> Modules  Science experiments Computer Skills   Karaoke and dancing   Other activity options for our customers are: -Wii sport/just dance Virtual reality -3D printing -Robotics - Craft projects - karaoke -Movie afternoon
<b>Starts at 3pm</b>	<b>Drop off</b>	<b>Drop off</b>	<b>Drop off</b>	<b>Drop off</b>	<b>Drop off</b>

Please refer to the icon legends on the following page

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**Foundation Skills** supports skill development in literacy and numeracy, with a focus on scaffolding learning from base line concepts to increasingly complex written, reading, viewing, listening and comprehension tasks. Foundation Skills also seeks to develop numeracy and mathematical skills in concepts including number, measurement, geometry, probability and statistics.



**Life Skills** focuses on day to day tasks, such as cooking and domestic skills, hygiene, organisational skills, budgeting, home maintenance, public transport and public safety and interactive tasks such as banking and social activities.



Utilising local connections and support, **Community Engagement** supports people to attend and interact with local people, areas and events. It also means that those interactions can also occur at a local Endeavour site.



**Information, Communication and Technology** utilises current materials, components, tools, equipment and techniques to design, make and record solutions. It draws on traditional and new types of technology, including computers, tablets, smart phones, virtual technologies, robotics, coding, digital photography, video and music to support people to describe, draw and model ideas and create content.



**Healthy Body / Healthy Mind** focuses on being active, making healthy choices and being responsive to a person's mental and physical wellbeing. It supports people to take care of themselves and their family and friends, and directs

people to make right choices when it comes to a person's health and lifestyle activities.



**Getting out - or staying in - having fun**, making connections and simply doing what makes you happy is what Leisure, Adventure and Recreation is all about. Leisure, Adventure and Recreation focuses on connecting with friends, doing fun things at home, at a centre or in the community, or simply taking time to relax and unwind.



ideas

**Employment** focuses on developing skills needed for work. Whether it's work experience, volunteer or paid employment, people will undertake both theory and practical applications in order to learn those skills required to know what type of work a person is interested in, search for work, apply for and undertake interviews, explore

appropriate dress and language and behavior when in the workplace.



**Passion Projects** is all about doing what you're passionate about! It could be skill development, or launching your own online business, or simply exploring a creative outlet. If it makes you smile; if you lose track of time doing it, then

this is what passion projects is all about.



The importance of **nature** – whether it's the bush or ocean, growing flowers or vegies or even collecting eggs from hens in the backyard, means that people are able to touch, taste, smell, hear and see those things which make up the

world. It might mean conducting experiments to see how things work, or taking time out to literally smell the roses.



This **support** allows the person to identify specific types of supports required, and, if available, provide those supports

on an individual basis. This might mean extra focus on Foundation Skills, or Community Engagement, or an area that isn't captured in a person's Pathway profile